

Scoutmaster's Award

You must complete 12 of the following:

1. Find all the flush toilets that you may use in camp.
2. Walk halfway to the rifle range, decide it is too far, and turn around.
3. Find three scouts you don't know and tell them a story that begins with, "When I was your age..."
4. Attend all Scoutmaster meetings by the weather rock.
5. Participate in dessert cook-off.
6. Tell the cooks how much you and your Scouts like the food.
7. Unless you have a good excuse not to, use the rappelling tower.
8. Endure the steak dinner on Thursday afternoon.
9. Lead a song in the dining hall.
10. Fix something that is broken in camp. With the rangers permission.
11. Buy some stuff in the Trading Post.
12. Think of a plan to use the old pool and submit a written proposal.
13. Tell at least one staff member per day what a great job they are doing.
14. Scream "I LOVE THIS CAMP!" as loud as possible in front of the flag poles at least once.
15. Pick up seven pieces of litter.
16. Buy a round of sodas for the staff in one program area.
17. Tell at least three Scouts to stop running in camp.
18. Build a useful camp gadget.
19. Visit all the program areas.
20. Offer to help out in a program area.
21. Make your Scouts take a shower.
22. Visit the Trail Blazer area during class time.
23. Take a shower.
24. Do some laundry.
25. Tell the Scout Executive what a great time you had at camp.

Your Senior Patrol Leader must initial each item completed.