



BOY SCOUTS OF AMERICA Ozark Trails Council

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Unit Leaders:

Enclosed within the following pages is the Ozark Trails Council Camps Leader's Guidebook for 2010. You will find information for both of our resident camps, Camp Arrowhead and Frank Childress Scout Reservation. We have combined both books into one for easier viewing and information reference. In each book you will find the Council payment schedule, program schedules for both camps, and all necessary information to make your camping experience this summer an enjoyable one.

All necessary forms such as, medical forms, rosters, tour permits, etc. are available on the Council website at www.ozarktrailsbsa.org, where you may print as many copies as you may need for your units. Also available online will be Leader's information on summer programs for the Tribe of Lone Bear and the Order of the Arrow Wah-Sha-She Lodge #42.

We hope that this new and improved guidebook will help you to plan and prepare for a great summer experience for the Scouts in your unit, as the individuals of each camp staff prepare to deliver a quality camping program.

Yours in Scouting,

Louis Griesemer
Council Camping & Outdoor Chairman



E-mail council306@ozarktrailsbsa.org

Web Site www.ozarktrailsbsa.org

Cub Resident Camp and Webelos Resident Camp

Reservation Fee/Deposit

Units wishing to reserve sites must make a \$100 deposit which will hold a site until May 1st, 2010 (the early bird registration date). You will receive an office receipt with your session and site on it. This deposit is non-refundable but will be put toward the Unit Registration Fees.

**** Early Bird Bonus ****

Packs which complete their registration form and follow the payment schedule on page 3 and turn in their payments with the "Payment Vouchers", will receive an 'Early Bird Bonuses of free hat for the listed cubs & Leaders. Packs that do not follow the payment schedule will need to purchase their hat from the Trading Post during camp.

Youth Fees

For Cub Resident Camp, youth fees for 2010 are **\$110** per session (**\$100** if paid in accordance with early bird payment schedule on page 3). For Webelos Resident Camp, youth fees for 2010 are **\$150** per session (**\$140** if paid in accordance with early bird payment schedule on page 3). This includes: Meals, Program Staff, Program Materials, & Patch. Participants will receive a free Camp Childress hat if fees are paid according to the payment schedule. Additional hats will be available for purchase in the Trading Post.

Adult Fees

For Cub Resident Camp, adult fees for 2010 are **\$70** per session (**\$60** if paid in accordance with early bird payment schedule on page 3). For Webelos Resident Camp, adult fees for 2010 are **\$80** per session (**\$70** if paid in accordance with early bird payment schedule on page 3). This includes: Meals, Program Staff, Program Materials, & Patch. Adults will receive a free Camp Childress hat if fees are paid according to the payment schedule. Additional hats will be available for purchase in the Trading Post. Units with at least five (5) Cub Scout Campers will be allowed one free leader. Units with 10+ campers will be allowed two (2) free leaders, with an additional free leader with every 10 campers starting at 20. **All adult camp leaders must be registered with the Pack or complete a Camp Leader's Survey Form.**

Refunds

Refunds are made only if requested in writing using the Ozark Trails Council Refund Request Form (may be found on Council website), the deadline to do so is **August 15th 2010**. Prior to April 16th fees are entirely refundable. After April 16th, 2010 there is a minimum refund record fee of \$25 per youth and \$15 per adult. Refunds will be given to those who depart camp for medical reasons and family emergencies at the discretion of the Camp Director & Camp Administrator

Financial Aid

Limited Camperships are available for Scouts with financial needs that are registered with the Ozark Trails Council, BSA. Normally, up to 50% of the fee may be waived. Completed forms are due at the Scout Service Center by April 16th, 2010. Forms are available in the Council Service Centers and online at.

Supervision at Camp

It is the policy of the Boy Scouts of America that Scouting Activities and Meetings may never be led by only one adult. At least two approved adult leaders (over 18 one of which must be 21) are required at all time. At Cub Scout resident Camp, leaders are responsible for supervision of their Scouts.

Greetings to Cub Scout and Webelos Leaders

Welcome to Cub Scout Resident Camp – To many Camping is Scouting and Cub Scouting is Themed activities, so Cub Scout Camping is themed camping to help build character, self-reliance, resourcefulness, independence, and to have FUN!

During your time in camp, the Cub Scouts will be absorbed into the greatness of nature and the Fun of Medieval Knights

The camping program provides an opportunity for continuation of the Cub Scout program throughout the summer and an opportunity to earn the National Summertime Pack Award. Resident Camp can help maintain interest throughout the rest of the year and strengthen den and pack organization for better year round operation.

Our program is conducted by certified camp staff leadership. They are trained and motivated to provide every Cub Scout and his leaders with a very special Great Adventure. Pack and Den leadership and parent participation are essential to an unforgettable camp experience.

Camp Key Dates & Sessions 2010 - Note New payment schedule

- March 19th** 1st Payment Cub session \$35 per youth, \$20 per adult / Webelos session \$50 per youth, \$20 per adult
(Units wishing to make one lump payment due by March 19th)
- April 16th** 2nd Payment Cub session \$35 per youth, \$20 per adult / Webelos session \$50 per youth, \$20 per adult
- April 16th** Camp Scholarship forms Due (deduct from final payment)
- May 14th** Final Payment Due, Cub session \$30 per youth, \$20 per adult / Webelos session \$40 per youth, \$20 per adult
- May 15th** Parent & Leader Orientation at Frank Childress Scout Reservation
- June 6–11** Camp Staff Development
- June 13–15** Session 1 – Cub Scout Resident Camp
- June 17-19** Session 2 – Cub Scout Resident Camp
- June 20–22** Session 3 – Cub Scout Resident Camp
- June 24–26** Session 4 – Cub Scout Resident Camp
- June 27–29** Session 5 – Cub Scout Resident Camp
- July 1–3** Session 6 – Cub Scout Resident Camp
- July 8–10** Session 7 – Cub Scout Resident Camp
- July 11 -15** Session 1 – Webelos Resident Camp
- July 18 – 22** Session 2 – Webelos Resident Camp

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Sharing a Campsite

Packs may join or be joined together in a campsite to help meet two-deep leadership requirements, or to make efficient use of camp property. It is the Packs responsibility to make these arrangements before camp. **EACH PACK MUST COMPLETE A SEPARATE REGISTRATION FORM**

Vehicles in Camp

In the interest of Camper Safety - Please follow these polices:

- ⇒No Personal Vehicles will be allowed beyond the Parking Lot or in Camp Sites without prior approval by the camp director.
- ⇒Scouts are not allowed in vehicles on inner camp roads.
- ⇒**BSA policy prohibits transporting Scouts or Adults in the back of pick-ups.**
- ⇒Seat Belts must be worn at ALL times.

The above are BSA National Policies - There are no exceptions

Health Forms

(New Health Forms)

Cub Scouts and leaders staying at Frank Childress Scout Reservation must have a fully completed health form to be turned in at camp. For **Cub Resident Camp**, the BSA Class 1 Health Form is used for all Cub Scout Campers and adults under age 40. A Class 3 Health Form is used for any adult age 40 or older For **Webelos Resident Camp**; the BSA Class 1 & 2 Health Form is used for all Webelos Campers and adults under age 40. A Class 3 Health Form is used for any adult age 40 or older. Scouts without a current Health History signed by a parent are not permitted in camp, in accordance with National BSA Policy

Camp Office

The Camp Office is located next to the Camp Trading Post in the Pool Complex. **Check-In for camp begins at 2:00pm, on Sunday and Thursday.**

Telephone

A telephone is located in the camp office for official business and emergency use only. Youth are not allowed to use the phone unless absolutely necessary and then must be accompanied by an adult leader. Outgoing calls must be made collect or with a credit/calling card. The Camp Office number is 417/623-6186. In case you do not get an answer, you can leave a message on the Ranger's phone at 417/623-1309. **In an emergency** you may contact the Camp Director at 620-687-9318.

Complaints, Concerns, & Suggestions

At camp we have an *Open Door Policy*. Please follow proper channels though, address ALL complaints, concerns and/or suggestions to the Camp Director, Program Director, or Assistant Camp Director. Please do not issue complaints directly to any other staff members. It is the duty of the Camp Administration to manage the Staff & Camp. Complaints, Concerns & Suggestions are most effective when fresh, please don't let them fester. **We will do our best to make your stay with us fun and exciting beyond your expectations.**

Leaving & Returning to Camp

Campers should have no reason to leave camp, but if necessary, they must have approval of their Pack Leader. Campers must be accompanied by an adult who is either their parent/guardian or has **written permission** from their parent/guardian to do so. **ALL** Campers, Leaders, Staff, & Visitors **must check in/out with the camp office** on the appropriate roster in the camp office.

Camp Visitors

Visitors are always welcome at Camp. **All Visitors must check in/out at the camp office**. *Visitor Meals:* Visitors are invited to join us for meals, they should purchase meal tickets at the Camp Trading Post or Office to eat in the dining hall during their stay, the cost is \$3.50 per meal. If you wish to invite families to attend the closing meal of your session, please alert the Camp Director when you check-in and make arrangements for meal tickets.

Intrusion of Unauthorized Persons Procedures

For the safety of our campers, all Scouts and adult campers are to constantly be alert for and report any adults, other than staff, and visitors wearing passes, not wearing the FCSR Registration Wrist Band*(possible unauthorized person or UAP) to the Camp Administration. The Camp Cubmaster of each pack will determine if unregistered adults are guests, and a may register and stay with the pack, while in camp. It is the duty of the Adult Staff to block or intercept any attempt by UAPs to intrude into any part of the camp at any time. The staff or camper spotting a suspected UAP (not wearing a wrist band) will promptly contact an FCSR Adult Staff Member. The staff member will immediately talk with and attempt to determine if the UAP is unauthorized. If unauthorized, they will immediately contact the Camp Director. The Camp Director will determine if the UAP should be asked to leave, or he may contact the Sheriff to take charge and remove the person. If the unregistered person is authorized by the pack Cubmaster, he/she will directed to the camp office to register, obtain, and wear the wrist band or visitors pass.

Parents visiting campers or staff shall be directed to check in at the camp office and receive a visitor's pass to wear while in camp. They will leave their drivers license in the camp's office until they return the visitors pass when ready to depart. After taps (10:00pm), Commissioners & FCSR Staff will tour the inside camp roads to determine if UAPs may be loitering and that the gate into camp is secured. Visiting District or Council personnel should be directed to the camp office for their registration wrist bands or Visitors Pass.

* As a major part of the Council's youth protection program, all adults staying overnight, other than staff, must be registered in the camp office. They must wear the registration wrist band prominently on their wrist. Staff Members will check all adults entering the dining hall at each meal for compliance. There will be no exceptions to these rules.

All Adults Staying With Campers must be Registered or Complete a Camp Leaders Survey Form. This survey is part of our youth protection plan for Cub Resident Camp and is enclosed in this packet.

Lost & Found

The Lost & Found is located in the camp Office. Money and other items should be turned in to an Adult Camp staff Member. These items will be held until August 15th before disposal.

Trading Post

The camp trading post provides a wide assortment of souvenir, Scouting, & comfort items, as well as Handicraft kits, supplies, t-shirts, hats, candy, soft drinks, camping items, etc. \$20 - \$30 should meet the needs of most Scouts.

Dining Hall

Well-balanced meals will be served three times a day beginning with dinner on the first day. Adult leaders are responsible for the conduct and manners of Campers. Everyone must attend all meals.

Each unit will be responsible for putting dirty dishes and utensils in the dishwasher's window, cleaning the table, and sweeping and/or mopping the floor around their table.

Please inform the camp administration 2 weeks in advance of any special dietary requirements. Special menu items are available for Medical or Religious purposes. An optional, but encouraged camp wide cookout is scheduled for the 2nd night. Your Pack will prepare this evening meal in your campsite. Basic ingredients required for this meal will be distributed from the Kitchen. Bringing a cooler to temporarily store your cookout food will be helpful. Packs will need to bring their own cooking gear for this feast. The Main course will be a Hamburger Based Dinner. You may bring ingredients to supplement this for your pack. The Webelos during their session will have an extra meal to cook for during a lunch.

Accommodations

Campsites include a limited number of 9-foot wall tents. Each is designed to house 2 Cub Scouts or Leaders and their gear. There are 15 tents in each site except King Louie, Bandar-log, Tabaqua and Father Wolf which have 10 tents. Campsites may be reassigned to best accommodate the number of campers. If you are bringing more campers than your site has tents, you will need to bring your own tents. Personal tents **must meet National BSA Camping Standards of a minimum 30 square feet per occupant (6ft X 5ft)**

Each campsite is furnished with a campfire ring, picnic tables, latrine, wash stand, drinking fountain, a fire hose, shovel, and leaf rake. Bulletin boards and flag poles are also provided by the camp. The Latrine in Mowgli Campsite is handicap accessible to help meet special needs.

All Scouts and Leaders must stay overnight in their established campsites. No facilities are available for the use of personal camper-style (RV) vehicles. **No vehicles are permitted in the campsites. Scouts and Leaders are not permitted in Staff housing/recreational areas, and will be dismissed if found in such.**

Medical Lodge

The Medical Lodge is centrally located and is staffed by personnel trained to handle minor accidents and illnesses. Special arrangements for the treatment of more serious cases have been made with local facilities. All medical emergencies must be reported to the Health Officer immediately. Emergency service is available 24 hrs a day. In no case should a camper be treated with medication by anyone other than the Health Officer or the camper's own parent/guardian. All injuries and their treatment must be reported and logged at the Medical Lodge.

Prescription Medication

All prescription medications must be submitted to the Medical Lodge for safekeeping and storage at check-in. Exceptions must be approved by the Health Officer and include: insect sting kits, heart medication, Asthma Inhalers, and other medication required immediately in an emergency. Our Health Officer may assist the unit leader in insuring that prescription medications are taken as scheduled. All Prescriptions will be returned at the end of the session. It is the responsibility of the Camp Pack Leader to collect these. Prescriptions cannot be returned via mail, if not claimed at the end of the session they will be properly destroyed.

Insurance Coverage

The responsible party for all medical services is the family of the injured person. The family insurance information must be reported to the hospital so as to ensure future communications and proper billing.

For Ozark Trails Council Units: The Council provides accident and illness insurance for each registered member through Health Special Risk, Inc.

For Out-of-Council Units: By May 16th you must provide written proof of coverage of accident and illness insurance. This may be purchased by your local council or by your unit at charter renewal time. Units without proof of insurance will be assessed an additional \$3.00 per person.

- **It is Recommended that Camp Pack Leaders keep a file of each Campers Family Insurance**
- **Note Each Camper & Adult must submit a Health Form upon arrival. BSA Class I Health Record / Medical History for all Campers under age 40 for Cub Resident Camp. BSA Class 1 & 2 Health Record/Medical History for all Campers under age 40 for Webelos Resident Camp. For those ages 40 and over a Class 3 Health Record/Medical History must be submitted.**
- **All Prescriptions are turned in to the First Aid Lodge.**

Emergency Procedures

Always Stay Calm - Do Not Panic

Medical Emergencies

All injuries and illnesses must be reported to the Medical Lodge for treatment. For insurance purposes, these incidents and their treatment are recorded.

We are in contact at all times with a local hospital and physician as well as emergency medical transportation, if needed. The staff Health Officer and Camp Director will make the final decision regarding medical treatment, in conference with the Camp Pack Leader.

Emergencies Requiring Camp Mobilization

Emergency Signal

Three Long Blasts:

When sounded, it means we have a lost boy or a fire or flood is threatening. All Cub Scouts, leaders, and staff are to report immediately to the dining hall. Further instructions will be given at that time.

One Continuous Blast:

When sounded, it means a tornado Warning has been issued. If you are in an activity area, the staff person in charge will give you instructions on shelter to be taken. WALK, DON'T RUN!! If you are on a trail, go quickly to low ground and follow regular tornado drill — crouch down on your knees, head down, and arms protecting the head. Remain until the "ALL CLEAR" signal has been given.

One Short Blast:

When sounded, it means that an "ALL CLEAR" has been issued and you can continue as scheduled.

Upon hearing Sirens, Bells, or Horns, the entire camp is to assemble in unit formation (role taken) in front of the Dining Hall for further instructions. Attendance at camp-wide mobilization is mandatory.

Fire

Notify the Camp Director immediately in case a fire gets out of control. The camp will mobilize. The camp staff, under the leadership of the Ranger, will fight the fire. **DO NOT ATTEMPT TO FIGHT FIRES YOURSELF; YOUR PRIMARY RESPONSIBILITY IS THE SAFETY OF YOUR SCOUTS.**

Severe Weather

Upon notification of severe weather in the area the Senior Staff will mobilize the camp to take shelter in the appropriate location until the severe weather passes.

Heat

Hot summer weather is a fact of camp living. Make sure your campers have hats, use sunscreen, and drink **PLENTY OF WATER**. Ensure your campers get sufficient shade and rest during their stay. The Staff will advise you of any other precautions that may be necessary during extremely hot weather.

Lost Persons

Treat all reports of lost or missing people seriously. Notify Camp Director: Who - Last Seen - When - What Unit - Camp Director will institute the action plan.

Tornadoes

Each campsite will have a designated area to go to in case of tornado warning. A Trail and location will be marked for easy access. Please note this trail and area when you check into your campsite. Staff will guide you to appropriate areas, if warning occurs during program time.

Boy Scouts of America Policies

The Boy Scouts of America has firm policies regarding the following areas. These are not debatable and any camper, leader, or staff in violation will not be permitted to remain in camp. Please consult the current *Guide to Safe Scouting* for a complete list and explanation.

Narcotics - Dangerous Drugs - Alcohol

Possession, use, consumption, or being under the influence of Narcotics, Dangerous Drugs, and or Alcohol - including beer - will not be tolerated on the properties of the Boy Scouts of America.

Illegal, Immoral, or Unacceptable Acts

As a character building organization caring for other people's children in camp - illegal, immoral, or other activities generally considered as unacceptable have no place in the Boy Scouts of America.

Quarters

The Boy Scouts of America respects the privacy of employees and campers, but reserves the right to enter quarters during reasonable hours, when necessary, in order to provide for efficient service, reports, improvements, maintenance, fire safety inspections, or to ensure compliance with the regulations and policies of the Boy Scouts of America.

Child Abuse

Initiations or hazing of any kind are not permitted in the BSA. It is mandatory that any staff member or volunteer report to the Camp Directory immediately any actual or suspected case of Child Abuse or Neglect. No one shall be deprived of food or sleep, be placed alone without supervision, observation or interaction, or subjected to ridicule, threat, corporal punishment, or excessive physical exercise. Each staff member and adult camper must be alert to each camper's physical state. Any observed change should be reported to the Camp Director for appropriate action. This can be done at swim time for cuts, bruises, etc. and at meal times for behavioral changes.

When an individual is suspected of having committed an act of an unacceptable nature the Camp Director should be immediately notified in order that appropriate action may be taken.

Chemical Fuels

National BSA Policy permits the use of liquid fuel, only under the direct supervision of a knowledgeable adult leader, in accordance with the manufacturer's instructions. Flammable fuel is to be stored in an approved fuel storage area in camp (contact the Camp Ranger) NEVER use liquid fuels on a campfire or as a fire starter. See the Cub Scout Leader "HOW-TO BOOK" for ideas for fire starters.

Open flames (candles, sterno, kerosene lanterns, Coleman lanterns & stoves, etc) are strictly prohibited in tents and structures.

Security

Camp Security is a major concern of FCSR. Any suspicious individual, group or vehicle should be reported to the Camp Director immediately. Camper, leaders, and staff are asked not to wander off the camp property. When exploring remote areas of camp, always have a buddy. Do not enter others campsites without permission.

Buddy System

The buddy system is to be used at all times, and will be used formally for all Swimming and Hiking activities.

Wildlife

Do not attempt to handle snakes, spiders, lizards, or other wild critters at Camp. Scouts are Kind, do not harm the wildlife. Leave them alone and they'll leave you alone. Keep your camp free of garbage and keep "smellables" in sealed containers or a bear bag to prevent late-night visitors. Do not allow the Campers to take food - candy - etc, into their tents. The Critters will follow.

Trees

Please do not cut ANY trees or cut branches from trees, there is plenty of down firewood for your uses.

Noise Pollution

To fully enjoy the camping experience, leave all radios, TVs, video games, tape players, boom boxes etc at home. Be a good neighbor. Quiet times are 10:00pm to 7:00am and the one hour rest period after lunch.

Respect of Others

Do not create a disturbance or cause others to have a bad experience at Camp. Respect those in others campsites. Respect the private property of the neighbors surrounding camp, their boundaries are marked and fenced. Respect the Staff areas, **No camper or leader should ever enter the staff areas for any reason.**

Tobacco

Campers are not permitted the use or possession of tobacco products in any form. Adults are asked to confine tobacco use to designated areas. Tobacco use is not permitted in or around the dining hall, program areas, or any other building, **or in the presence of Cubs.** Remember, that as leaders we are an example to those that follow us.

Rest Period

Camp is an exhilarating experience for everyone. A one hour Rest Period is observed each day after lunch. We ask that everyone remain in their campsite with a minimum level of noise and activity during this time.

Uniform

The official Cub Scout uniform shirt is always appropriate dress at Cub Resident Camp. We'd like everyone to wear the official uniform the first evening meal and at first campfire. A camp T-shirt is Uniform of the Day after that. A Scout-Oriented t-shirt may be substituted. Scouts are looking to you..... If you wear the uniform they will.

Campsite Inspection

Campsite cleanliness is the responsibility of the Pack and Pack Leadership. Frank Childress Scout Reservation uses a self evaluation method to maintain campsite sanitation. The Pack Leader should complete the campsite inspection checklist before 9:00am and post it on the bulletin board. A Camp staff member will visit each campsite between 9:00am and noon to review the checklist. If there is a problem the Camp Director will visit with the Pack Leader after lunch. Forms will be handed out at check-in.

Shooting Sports

Ranges are supervised by Certified Shooting Sports Instructors. Equipment is inspected and approved by BSA. ONLY camp equipment can be used on the ranges. Range safety rules will be discussed in full before each session. These rules must be strictly followed. Adult supervision and assistance is a must.

Flag Ceremonies

Camp-Wide flag ceremonies are held in front of the Wiggins Dining Hall before breakfast and supper. Please assemble your Pack at these times. . The program director will be on the look-out for Packs who would like to conduct one of these, and there will be a sign-up at the first leaders meeting.

Campfires

There are campfires every night. The first one is put on exclusively by the staff. For the next one we like to get everyone involved. This is your chance to show-off. Bring that special "our Pack" skit or song, make this a special campfire. See the Program Director to schedule your show. Everyone is encouraged to come and participate in campfires. Due to leadership policies, campers cannot not be left alone in camp.

Swimming

Frank Childress Cub Scout Resident Camp has a great pool even though it is quite large it is only four feet deep, perfect for Cub Scouts to swim and play in. As in all areas of Camp, the Adult Leaders are responsible for discipline with one difference, our National BSA Trained Aquatics Staff, in the interest of safety, are the **final authority when it comes to the pool.**

Crafts

One of the really fun things to do at camp is crafts. Our Craft Staff has developed educational crafts to give the boys a special theme based souvenir. Some examples from the past include: Nature Candle, Branding, Native Americana, Leatherworking, Tin Crafts, and Rope Work. The Crafts are theme based and can earn the Cubs achievements (check your books).

Trading Post

Even though the Camp Trading Post is not a Program Area, it is a lot of fun. We have many Camping and Scout Souvenir Items. We stock with items in the price range Cubs are looking for. Some of our features include: Eagle Branding Mugs, Craft Lace & Guide Books, Cub Scout T-Shirts, Pocket Knives, Flashlights, Glow sticks, Scout Pens, Cub Scout Wood Craft Kits, Canteens, and much more. If there are specific items you'd like to see us carry drop us a line at the Scout Service Center. If you have policies on purchasing items, they are your responsibility to enforce, not the Trading Post Staff. We also carry Candy and Ice Cream. Outside we have two fine revered pop machines, please be nice to them they don't take beatings well, and for your safety **Never for any reason should you or your boys put your hands up into the machines** if they malfunction tell the Trading Post Staff.

Shower House/ Restrooms

Our pool is accompanied by a four part shower house; the two outside showers are **strictly for boys under 18, no adults for any reason**. If there is a problem in the youth showers notify the staff and they will deal with it. The inside West showers, marked "**Men**" is **strictly for men 18 years or older, no boys allowed**. The inside East showers are marked "**Women**" and naturally **no boys** are allowed. Please follow these restrictions they are mandated by BSA Youth Protection Policies. If it becomes necessary staff may recruit adult leaders to monitor the youth showers, this is only at the direction of the Camp Director.

The Homesick Boy

Camp Directors & Leaders describe home sickness as "that longing for home". We've all gotten it, but many young campers call it "that terrible feeling in the pit of my stomach" Whenever Scouts are away from home it can strike. Here are some tips to help deal with it.

Most attacks come in younger scouts. It is seldom announced as such, usually it is a stomachache, can't eat, has an asthma attack, or otherwise feels physically ill. He probably will say he wants to go home because he's sick. Be sure the boy isn't truly sick; our Health Officer can help here.

You can often predict homesickness, look for boys who are not getting into it, and then get them involved. Scouts can often cure homesickness better than adults, we tend to baby boys. So maybe enlist an older or outgoing Cub to get him deeply involved. This is a good use for the Buddy System.

Homesickness that strikes at lights out presents special problems. Remind him of all the fun yet to come the next day. Let your boys help each other, they know about boys better than you do. Under **no circumstances** should a boy be allowed to sleep with an adult or in the tent of an adult other than his parent or guardian.

Encourage parents to be supportive of the boy's camping experience. If they feel that he will have a good time, and they let the boy know that he will have a good time, then he will have a good time. Parents must not promise a boy that if he doesn't like camp, he can come home. This sets a boy up for defeat. Do not tell a boy to call if he needs something - this is against camp policy on telephone use.

Letters from home are great but, should not include statements of how much the family misses the boy, how sad the dog is since the boy left, how the family ate the boy's favorite meal the night before, how great the movies are or how his team is afraid it will lose without him.

If a boy goes home from camp early because he is homesick, you will probably not see him in scouting again. He will be too embarrassed to face his friends. (But telling him this at camp will not dissuade him from wanting to go home.)

Low-Stress Check In

Arrival: Please plan to arrive in camp between 2:00pm and 4:00pm on the first afternoon.

Do not arrive early! The camp will not be open and the staff is not in a position to check-in Packs that arrive early. Please park in the camp parking lot.

Do not go beyond the parking lot or to your compsite.

Registration: Have everyone remain outside while the Pack Leader begins registration procedures in the designated area (recently Handicraft Lodge near the Parking Lot. Please have ready all rosters, medical forms, prescription medicine, fee receipts, tour permits, and a check for remaining fees. You will be given a schedule at this time. (Suggest having boys/adults have swim suits on underneath uniform or packed where they can get them easily)

Go to Campsite: After registration, vehicles will be allowed to take equipment to the campsite one (1) at a time. Conduct an opening inventory of your campsite. Store your gear, change into swimsuits for a Health check and pool orientation. Shoes must be worn (**No open-toe shoes**– Flip-flop and sandals are **not** appropriate camp wear). Go to the Pool.

Check-in Schedule

2:00pm	Check-In Begin
5:00pm	Pool Closes
5:45pm	Units Assemble at Dining Hall for Retreat
6:00pm	Supper
7:00 pm	Camp wide Assembly for Campfire & Vesper Service
7:30 pm	Campfire
9:30 pm	Taps

Low-Stress Check-Out

Your Camp Staff Guide or Camp Commissioner will visit your campsite to assist you in check-out. They will examine the campsite and equipment: tents, flies, latrines, rake, shovel, hose, washstand, etc. The site check sheet will be used to assess any damage to the site and/or equipment. Arrangements for restitution for damages will be made before the Pack receives its Camp Packet

When you have vacated the campsite, return to the Camp Office to:

Turn in the site check sheet

Turn in Camp Evaluation Forms

Receive your Camp Packet (medical forms, awards, and patches - based on final paid roster) Extra Patches will be on sale in August at the Service centers. Check the packet thoroughly!! It is easier to make corrections on site.

Don't forget your prescriptions!!

5:30pm Supper at the Dining Hall - Program goes on right up thru Supper.

Please arrange transportation so that your Pack can depart camp no later than 7:00PM

Final Checklist

This checklist will be helpful in assisting Unit Leaders to make a final check before leaving for camp.

- ❖ Completed Health forms for Cub Scouts and Leaders/Adults
- ❖ Roster of Cub Scouts and adults attending camp (2 Copies)
- ❖ Completed 'Camp Leader Survey' for non-BSA registered adults
- ❖ Transportation Arranged - Tour Permit Filed and in your Possession.
- ❖ Fees Paid? (Bring ALL Receipts & Final Blank Check)
- ❖ A Signed Pack Blank Check for Fees & Emergencies
- ❖ Unit Camping Equipment
- ❖ Unit Program Prepared (skits, songs, cheers, flags)
- ❖ Unit records
- ❖ Sufficient Travel & Emergency Funds
- ❖ Two Deep Leadership
- ❖ Parents are aware of all plans
- ❖ Parents have camp emergency contact numbers
- ❖ Unit Leader has emergency numbers for parents
- ❖ Planned route to arrive on time
- ❖ Unit/Personal Tents if needed (meeting BSA standards)

Equipment Recommended

INDIVIDUAL EQUIPMENT / UNIT EQUIPMENT

- *Completed medical form*
- American flag
- Flashlight & batteries
- Pack flag*
- Official uniform
- Den flag
- Extra shirts & shorts
- Unit first aid kit
- Jacket / rainwear
- Lockable cash box/bag
- Long pants
- Swimsuit
- Lanterns
- Socks & underwear
- Unit tents (if needed)
- Cub Scout handbook
- Ceremony items
- Cap or hat
- Pajamas / sleepwear
- Dutch oven
- Handkerchiefs
- Program books
- Bedroll / sleeping bag
- Cot or mattress
- Heavy leather gloves
- Special food for in-camp meal
- Coolers for food storage
- Coffee pot and coffee
- Toilet articles
 - Soap & container
 - Toothpaste & brush
 - Shampoo
 - Comb
 - Sunscreen (plenty)
 - Towels & washcloths
- Extra water bottles
- Spending money (\$20 - \$25)
- Pack, bag, or footlocker
- Cup with loop for belt

***Required Items**

Optional Individual Equipment

- Writing materials
- Canteen
- Ground cloth
- Pillows
- Field glasses
- Camera & film
- Watch
- Sunglasses
- Bible or prayer book
- Camp chair

What Not To Bring To Camp

- Sheath knives
- Archery equipment
- Ammunition
- Firearms
- Fireworks
- Aerosol cans
- Camouflage clothing
- Boxing or martial arts equipment
- Immoral materials
- Climbing/repelling equipment
- Pets

**Please Mark
All Personal &
Unit Equipment**

